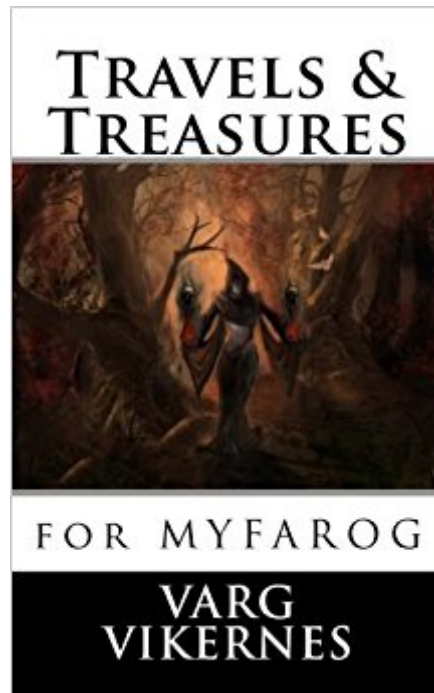




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Travels & Treasures: For Mythic Fantasy Role-playing Game



Synopsis

Every great adventure starts with a journey, and every journey with a single step. Travels & Treasures enables myth masters to easily and quickly enhance their adventures, to cast the adventurers into unforeseen situations and unexpected events. Every single journey will become an opportunity for adventure, every single encounter a believable and interesting situation. Travels & Treasures also facilitates the crafting of adventures, and the treasures potentially found in them. NB! This is the second edition of T&T, made for MYFAROG v. 2.6

Book Information

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Customer Reviews

This book is a good collection of random encounters, adventure hooks and treasure options for adventures in MYFAROG's world setting. The book itself is short, made of high quality materials and is inexpensive. As a collector and player of many PnP RPGs, I have found that MYFAROG is well thought out and its connection to its lore and setting is exceptionally done.

If you are new to MYFAROG or RPG's in general, this book will help you in your quest to run a game. Inside you'll find tables for creating an encounter and the treasures that may be found there. You'll use this with your Men & Monster's book to randomly determine what type of creature/being you encounter and if they are hostile or not. It's 48 pages and filled with everything you need to run your games. I HIGHLY recommend this book for your collection. Please disregard the idiotic reviews that are here and under most of the books Varg has written. Take it from me...I actually play the game. It's not racist filled with any kind of bigotry in any way, shape, or form. The only way that could be found in a game is if YOU bring it there, because it's certainly not found here. Think for

yourself and play this game. You'll enjoy it.

A wonderful extension to a brilliant game made by a brilliant, nice man!!!!!!

The author (or creator) of this game is a very wise man in general. And on top of that, he has played these kind of roleplaying games for longer than I myself have lived on this planet. If you are into pen and paper RPGs, try Myfarog. The buttscared left wing extremists that are crying about diversity in a game that's based on pre-christian Scandinavia are nothing to either worry about nor take seriously. They have absolutely no idea of what they're talking about, and they obviously haven't played or read about the game itself before expressing their disgusting, genocidal opinions.

I love the adventure and imagination that went into this RPG! This isn't a "worthy effort" or just "decent," it's outstanding! I was really drawn in by the "Conan" feel to this game. Want to feel your Germanic-Norse roots? Have a play with this game. And if you aren't Germanic, you can pretend to be while playing this. ;))

" Every single journey will become an opportunity for adventure, every single encounter a believable and interesting situation."In this book, every "encounter" will teach you how racism and hate is the only solution in role-playing (and presumably real life?). Very sad.

I haven't read this book, nor do I even know what it is about, but it is racist, homophobic, fascist, nazi, sexist, paedophobic, transphobic, cisgender, KKK, hate filled filth. And the worst part is, it was written by an actual, real, straight cisgender white male! I can't believe such people exist in this world.BTW, I wouldn't normally waste my time doing this, as I have much more important things to be doing with my life, such as watching my wife get shagged by a black man, while her mixed race children that I help raise into decent progressive members of society are enjoying themselves at an LGBT rally with naked men wearing strap-ons, but I just had to stand up to this evil white male misogynist nazi to show everyone how morally superior I am.Smash all governmentsSmash all religions (all White European religions that is)Smash the patriarchySmash the nuclear family

This is a racist game which contains racist elements.

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